

Approximation of functions by piecewise defined trial functions

In a previous chapter \mathbf{f} was approximated by
a continuous function defined over the whole domain Ω
 $\Omega \in \mathfrak{R}^n$ with $\Gamma \in \mathfrak{R}^{n-1}$ its boundary

$$\mathbf{f} \cong \hat{\mathbf{f}} = \mathbf{y}(x) + \sum_m a_m N_m(x) \quad (\text{completeness requirement})$$

$\{N_m; m = 1, 2, 3, \dots\}$ such that $N_m|_{\Gamma} = 0$

$$\mathbf{y}|_{\Gamma} = \hat{\mathbf{f}}|_{\Gamma}$$

N_m and \mathbf{y} defined globally over Ω

Main drawback :

treatment of arbitrary geometries

boundary conditions to be imposed

Approximation of functions by piecewise defined trial functions

Now $\Omega = \bigcup_e \Omega^e$; $\bigcap_e \Omega^e = \{ \}$ empty set

f is approximated piecewise over each subdomain (locally)

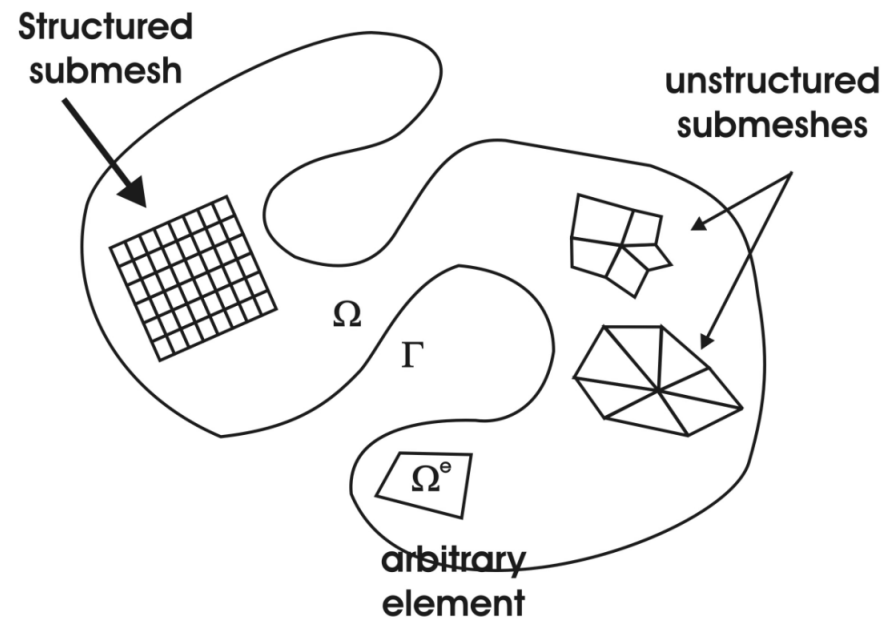
$$\int_{\Omega} W_l R_{\Omega} dx = \sum_{e=1}^E \int_{\Omega^e} W_l R_{\Omega} d\Omega$$

$$\int_{\Gamma} \overline{W}_l R_{\Gamma} dx = \sum_{e=1}^E \int_{\Gamma^e} \overline{W}_l R_{\Gamma} d\Gamma$$

$$\sum_{e=1}^E \Omega^e = \Omega \quad ; \quad \sum_{e=1}^E \Gamma^e = \Gamma$$

Γ^e boundary of each Ω^e

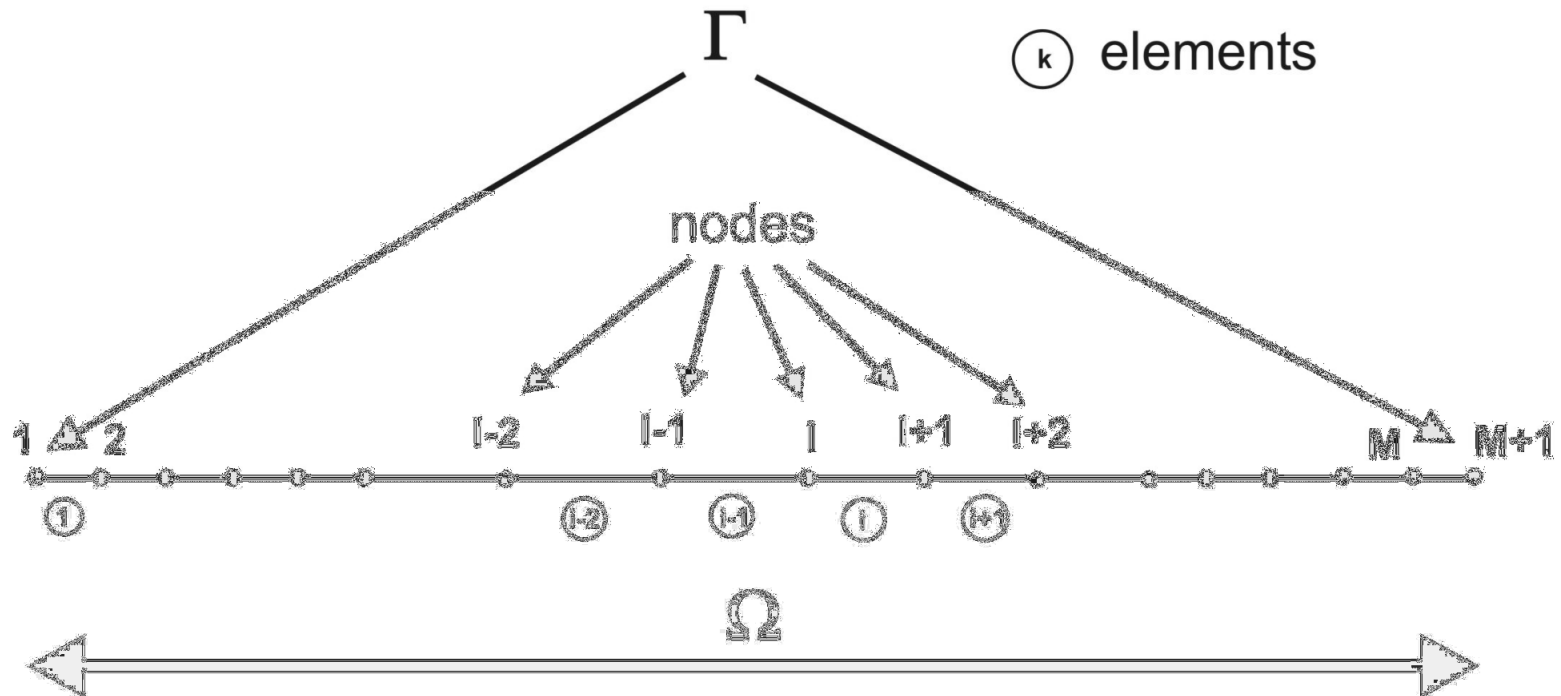
Ω^e arbitrary, but may be simple enough



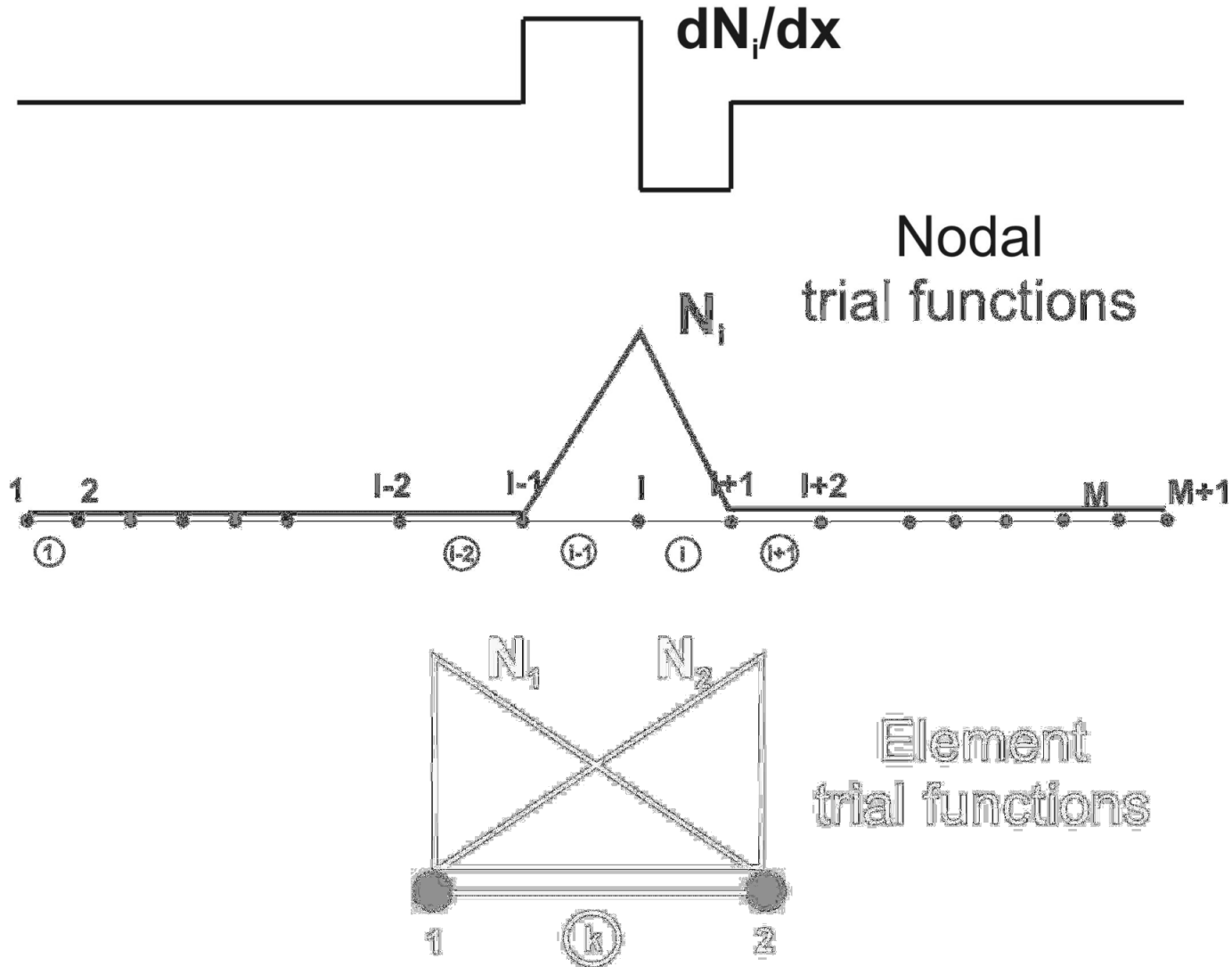
Approximation of functions by piecewise defined trial functions

However piecewise approximation of trial function produces a loss of regularity for the globally assembled functions.

In 1D the elements are intervals



Approximation of functions by piecewise defined trial functions



Some typical locally defined narrow-base shape functions

Approximate a continuous function f defined over $\Omega = [0, L_x]$ discretized by a set of points $\{x_l; l = 1, 2, \dots, M_n\}$ with

$$x_1 = 0; x_{M_n} = L_x$$

$$\Omega = \bigcup_e \Omega^e = \bigcup_{e=1}^{M_n-1} [x_{e-1}, x_e]$$

$$f \cong \hat{f} = \mathbf{y} + \sum_{m=1}^{M_n-1} \mathbf{f}_m N_m(x) \quad \text{with } \hat{f} \text{ piecewise constant}$$

Approximating a given function in 1D

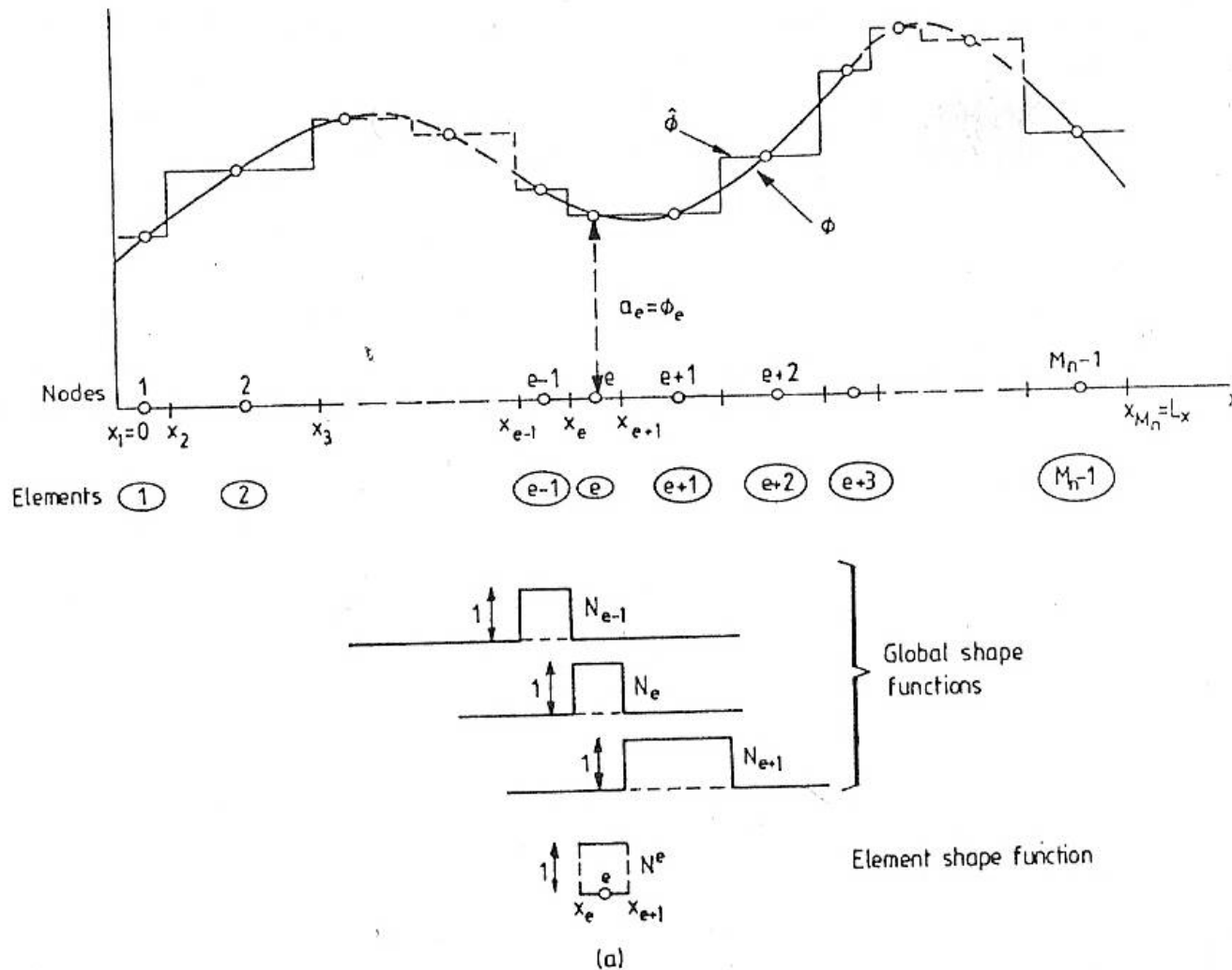


FIGURE 3.1. Approximating a given function in one dimension using point collocation and (a) piecewise constant elements and (b) piecewise linear elements.

Approximating a given function in 1D

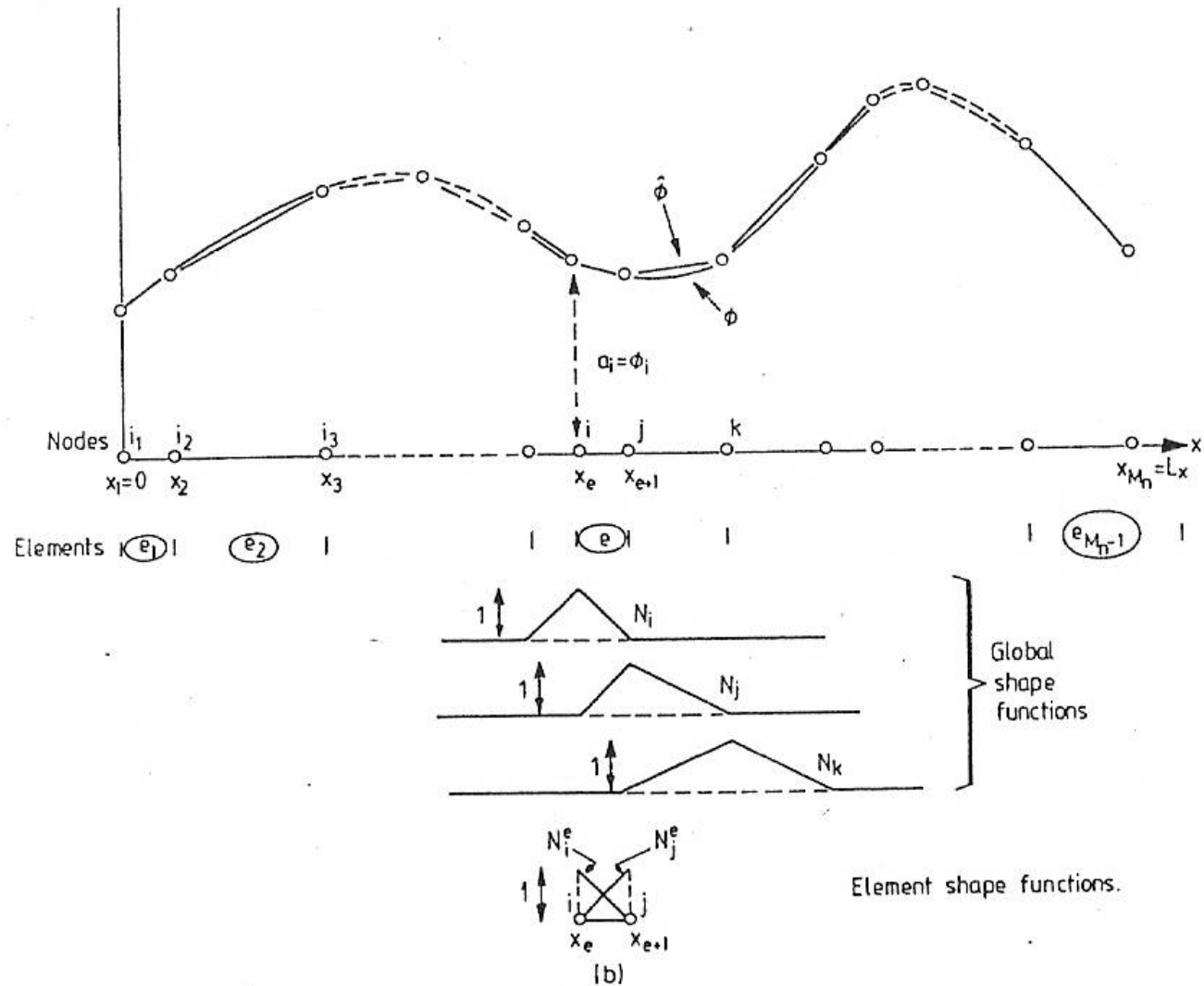


FIGURE 3.1. (continued).

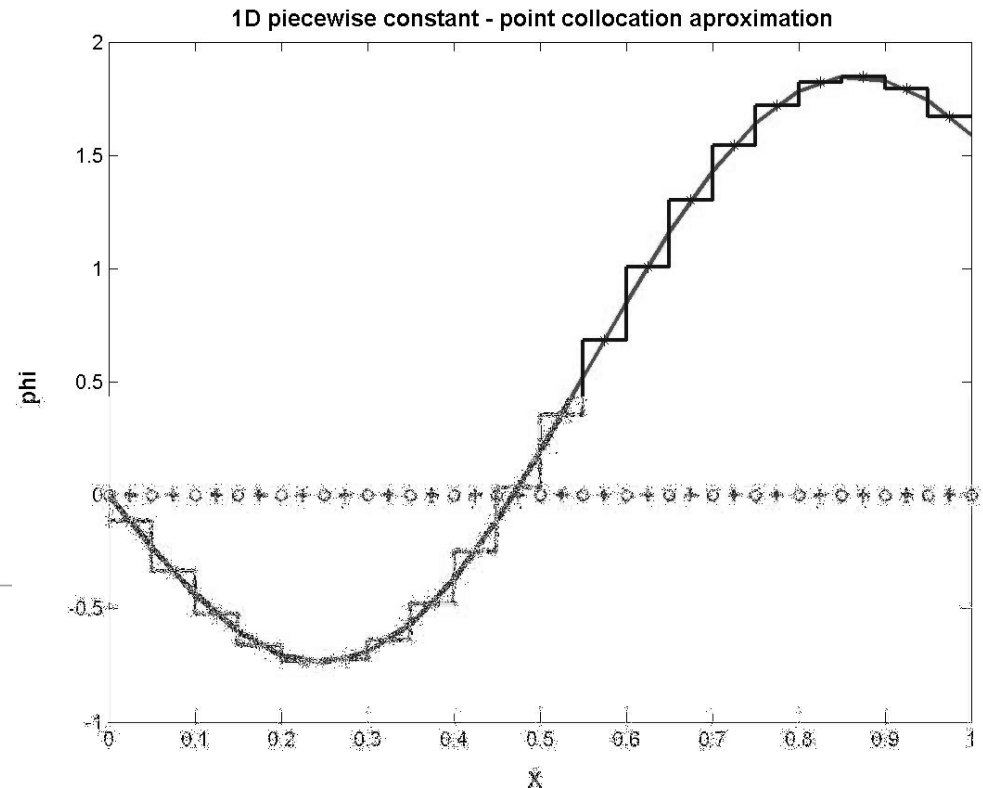
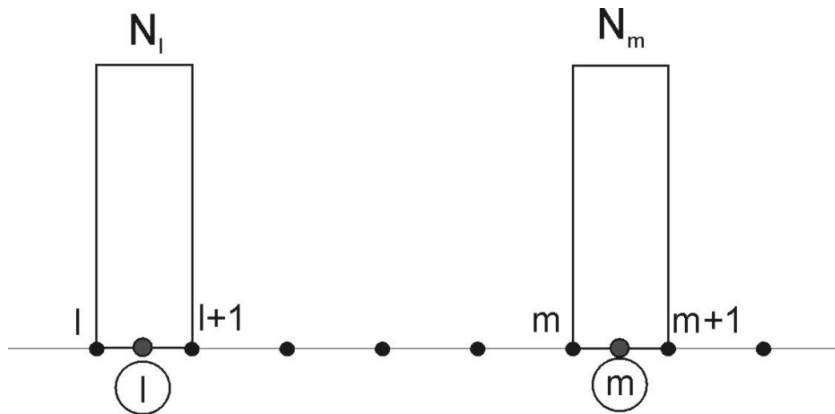
Point collocation & piecewise constant approximation of 1D functions (see Ej_3_1 routine)

Using Weighted Residual Method (WRM) with $\mathbf{y} = 0$

$$\int_{\Omega} W_l R_{\Omega} d\Omega = \int_{\Omega} \mathbf{d}(x - x_l) (\mathbf{f} - \hat{\mathbf{f}}) d\Omega = \int_{\Omega} \mathbf{d}(x - x_l) \left(\mathbf{f} - \sum_{m=1}^{M_n-1} \mathbf{f}_m N_m(x) \right) d\Omega = 0$$

$$K_{lm} = \int_{\Omega} \mathbf{d}(x - x_l) N_m(x) d\Omega = N_m(x_l) = \mathbf{d}_{lm} \quad (\text{by orthonormality of trial functions})$$

$$f_l = \int_{\Omega} \mathbf{d}(x - x_l) \mathbf{f}(x) d\Omega = \mathbf{f}(x_l)$$



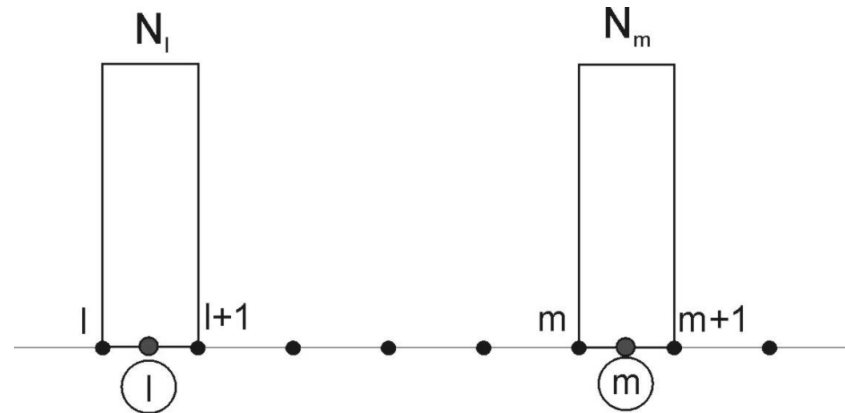
Galerkin & piecewise constant approximation of 1D functions (see Ej_3_1_2 routine)

Using Weighted Residual Method (WRM)

$$\int_{\Omega} W_l R_{\Omega} d\Omega = \int_{\Omega} W_l (\mathbf{f} - \hat{\mathbf{f}}) d\Omega = \int_{\Omega} N_l \left(\mathbf{f} - \sum_{m=1}^{M_n-1} \mathbf{f}_m N_m(x) \right) d\Omega = 0$$

$$K_{lm} = \int_{\Omega} N_l N_m d\Omega = \mathbf{d}_{lm} |\Omega^m| \quad (\text{by orthogonality of trial functions})$$

$$\mathbf{f}_l = \int_{\Omega} N_l \mathbf{f}(x) d\Omega = \int_{\Omega^l} \mathbf{f}(x) d\Omega$$



Point collocation

$\mathbf{a} = [-0.1159 \ -0.3365 \ -0.5244 \ -0.6608 \ -0.7308 \ -0.7249 \ -0.6396 \ -0.4776 \ -0.2480 \ 0.0351 \ 0.3531$
 $0.6847 \ 1.0077 \ 1.3002 \ 1.5431 \ 1.7211 \ 1.8239 \ 1.8474 \ 1.7936 \ 1.6709]$

Galerkin solution

$\mathbf{a} = [-0.1154 \ -0.3351 \ -0.5223 \ -0.6580 \ -0.7276 \ -0.7215 \ -0.6363 \ -0.4748 \ -0.2458 \ 0.0365 \ 0.3536$
 $0.6844 \ 1.0064 \ 1.2982 \ 1.5404 \ 1.7179 \ 1.8205 \ 1.8441 \ 1.7907 \ 1.6686]$

Point collocation & piecewise linear approximation of 1D functions (see Ej_3_1_3 routine)

Using Weighted Residual Method (WRM) with $\mathbf{y} = 0$

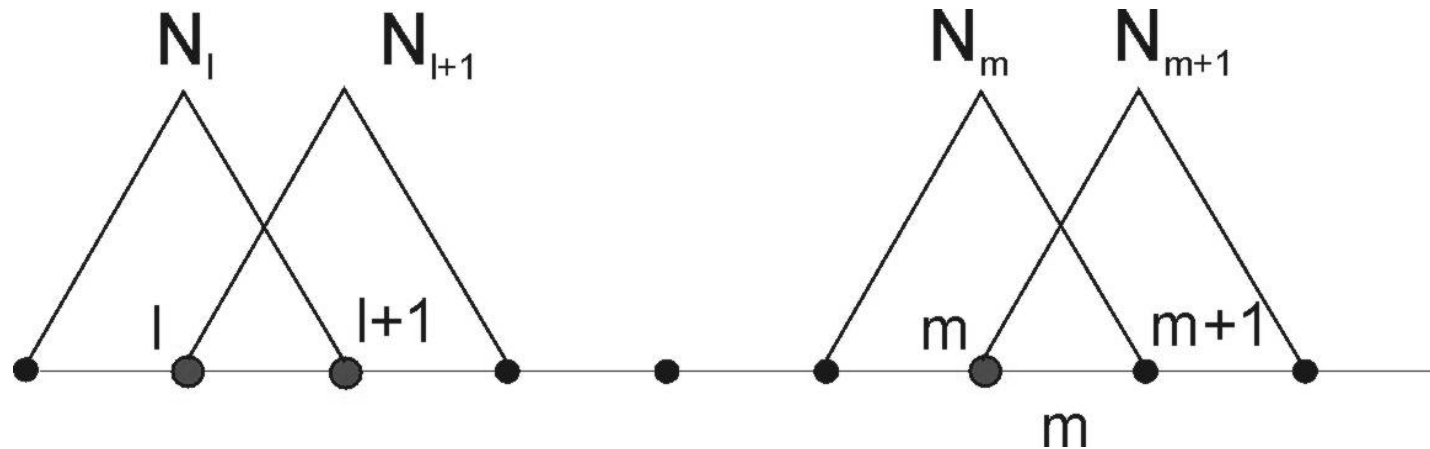
$$\int_{\Omega} W_l R_{\Omega} d\Omega = \int_{\Omega} \mathbf{d}(x - x_l) (\mathbf{f} - \hat{\mathbf{f}}) d\Omega = \int_{\Omega} \mathbf{d}(x - x_l) \left(\mathbf{f} - \sum_{m=1}^{M_n} \mathbf{f}_m N_m(x) \right) d\Omega = 0$$

the unknowns are now nodal values instead of element - wise values

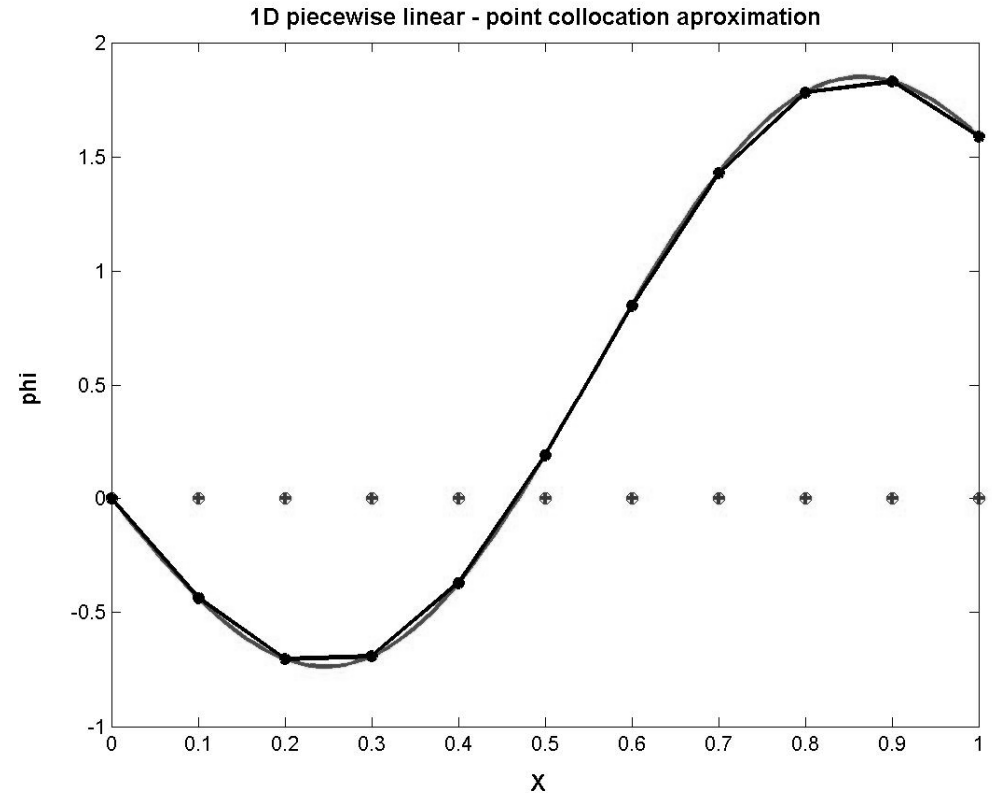
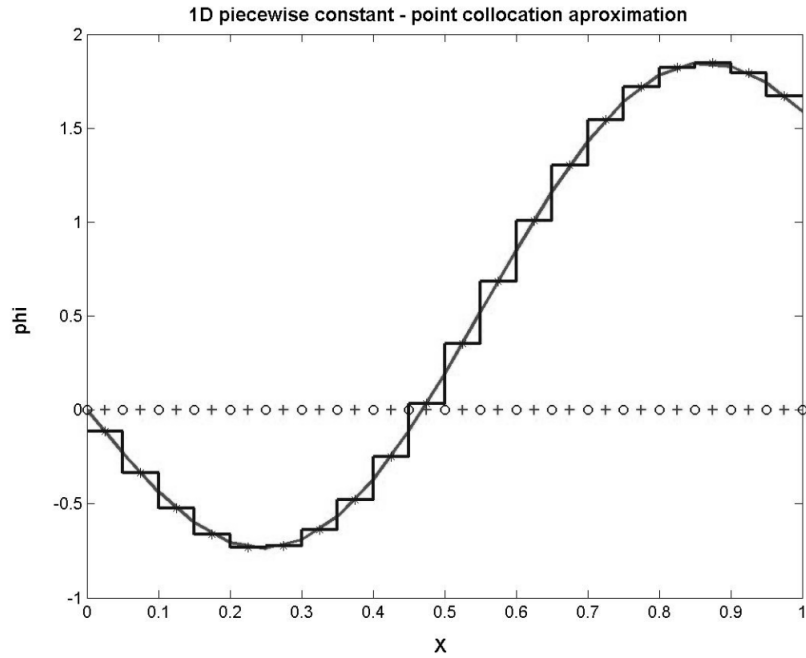
$$K_{lm} = \int_{\Omega} \mathbf{d}(x - x_l) N_m(x) d\Omega = N_m(x_l) = \mathbf{d}_{lm} \quad (\text{by orthonormality of trial functions})$$

$$f_l = \int_{\Omega} \mathbf{d}(x - x_l) \mathbf{f}(x) d\Omega = \mathbf{f}(x_l)$$

$Ka = \mathbf{f}$ is the same as using point collocation with piecewise constant !



piecewise constant vs linear



Galerkin & piecewise linear approximation of 1D functions

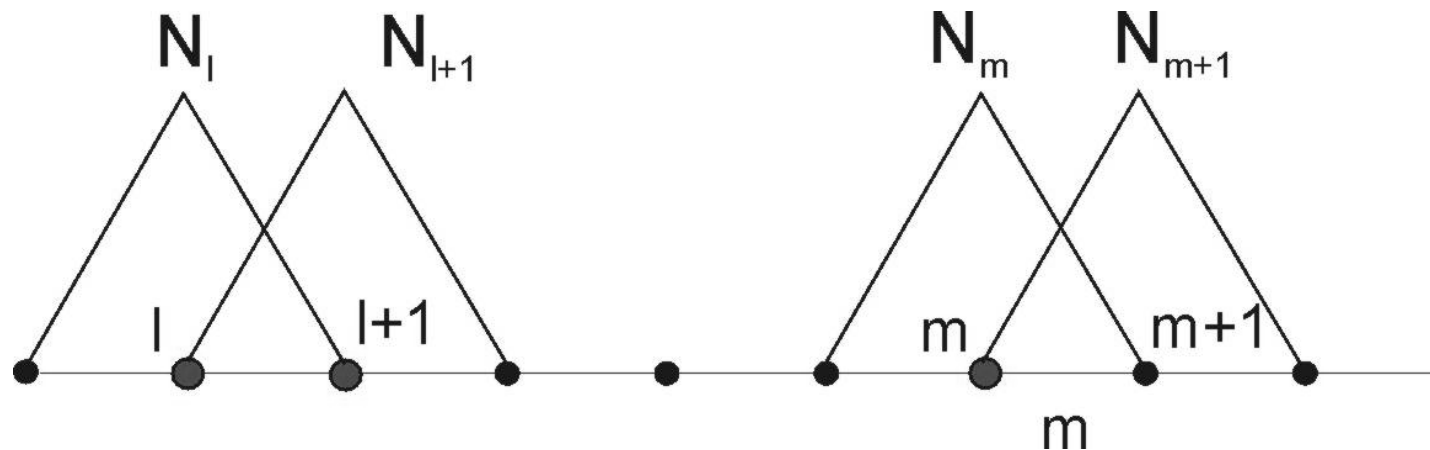
Using Weighted Residual Method (WRM)

$$\int_{\Omega} W_l R_{\Omega} d\Omega = \int_{\Omega} W_l (\mathbf{f} - \hat{\mathbf{f}}) d\Omega = \int_{\Omega} N_l \left(\mathbf{f} - \sum_{m=1}^{M_n} \mathbf{f}_m N_m(x) \right) d\Omega = 0$$

$$K_{lm} = \int_{\Omega} N_l N_m d\Omega \neq 0 \text{ si } |l-m| \leq 1 \text{ (for linear (*))}$$

$$f_l = \int_{\Omega} N_l \mathbf{f}(x) d\Omega$$

(*) assuming a natural numbering of nodes in 1D



Galerkin & piecewise linear integral kernel for Galerkin

```
K = zeros(Nx+1,Nx+1);
f = zeros(Nx+1,1);
```

```
for l=2:Nx
```

```
    psi = (0:2)'/2;
```

```
    xx = psi*(x(l)-x(l-1))+x(l-1);
```

```
    Na = shape_Ej_3_1_4(xx,x(l-1),x(l));
```

```
    Nb = shape_Ej_3_1_4(xx,x(l),x(l-1));
```

```
    K(l,l-1) = K(l,l-1) + trapz(xx,Nb.*Na);
```

```
    K(l,l) = K(l,l) + trapz(xx,Nb.*Nb);
```

```
    xx = psi*(x(l+1)-x(l))+x(l);
```

```
    Na = shape_Ej_3_1_4(xx,x(l+1),x(l));
```

```
    Nb = shape_Ej_3_1_4(xx,x(l),x(l+1));
```

```
    K(l,l) = K(l,l) + trapz(xx,Na.*Na);
```

```
    K(l,l+1) = K(l,l+1) + trapz(xx,Na.*Nb);
```

```
psi = (0:20)'/20;
```

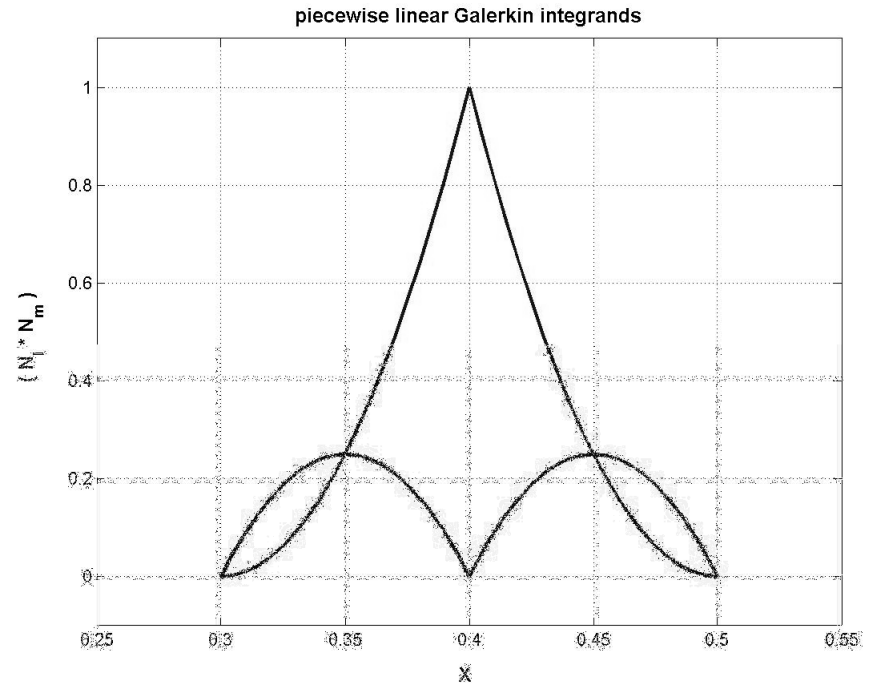
```
xx = psi*(x(l)-x(l-1))+x(l-1);
```

```
f(l,1) = f(l,1) + trapz(xx,shape_Ej_3_1_4(xx,x(l-1),x(l)).*ffun_Ej_3_1_4(xx));
```

```
xx = psi*(x(l+1)-x(l))+x(l);
```

```
f(l,1) = f(l,1) + trapz(xx,shape_Ej_3_1_4(xx,x(l+1),x(l)).*ffun_Ej_3_1_4(xx));
```

```
end
```



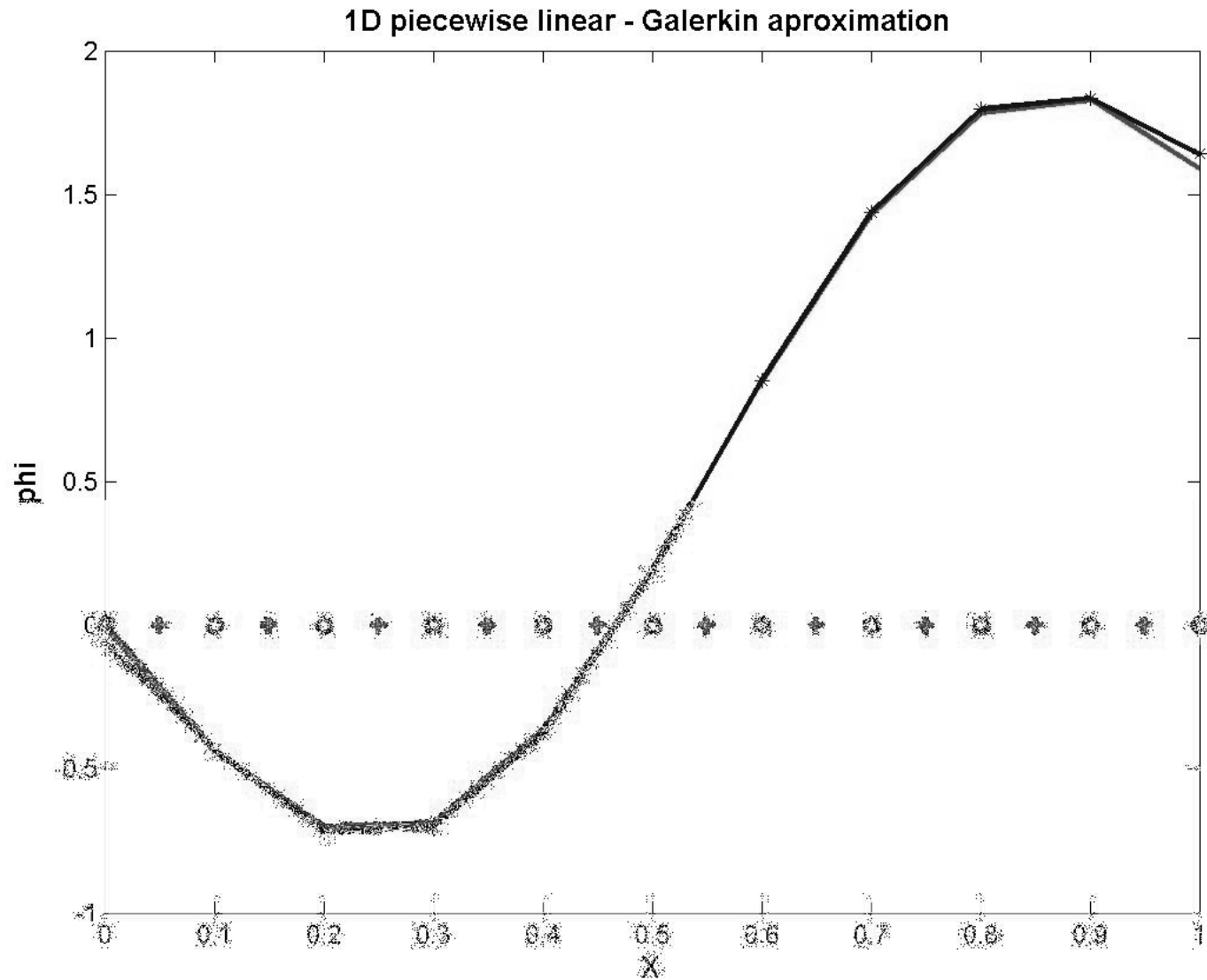
Galerkin & piecewise linear boundary terms

```
l=Nx+1;  
psi = (0:2)'/2;  
xx = psi*(x(l)-x(l-1))+x(l-1);  
Na = shape_Ej_3_1_4(xx,x(l-1),x(l));  
Nb = shape_Ej_3_1_4(xx,x(l),x(l-1));  
K(l,l-1) = K(l,l-1) + trapz(xx,Nb.*Na);  
K(l,l) = K(l,l) + trapz(xx,Nb.*Nb);
```

```
l=1;  
xx = psi*(x(l+1)-x(l))+x(l);  
Na = shape_Ej_3_1_4(xx,x(l+1),x(l));  
Nb = shape_Ej_3_1_4(xx,x(l),x(l+1));  
K(l,l) = K(l,l) + trapz(xx,Na.*Na);  
K(l,l+1) = K(l,l+1) + trapz(xx,Na.*Nb);
```

```
l=Nx+1;  
psi = (0:20)'/20;  
xx = psi*(x(l)-x(l-1))+x(l-1);  
f(l,1) = f(l,1) + trapz(xx,shape_Ej_3_1_4(xx,x(l-1),x(l)).*ffun_Ej_3_1_4(xx));  
l=1;  
xx = psi*(x(l+1)-x(l))+x(l);  
f(l,1) = f(l,1) + trapz(xx,shape_Ej_3_1_4(xx,x(l+1),x(l)).*ffun_Ej_3_1_4(xx));
```

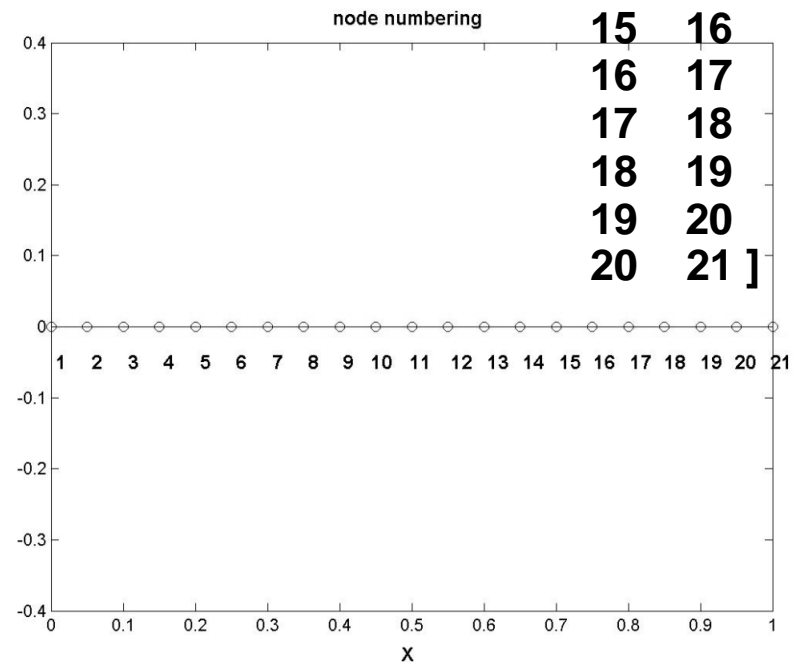
piecewise linear Galerkin results



Galerkin & piecewise linear Element-wise assembling

```
icone = [ ...
1 2
2 3
3 4
4 5
5 6
6 7
7 8
8 9
9 10
10 11
11 12
12 13
13 14
14 15
15 16
16 17
17 18
18 19
19 20
20 21 ]
```

```
for k=1:numel
    psi = (0:10)'/10;
    node1 = icone(k,1);
    node2 = icone(k,2);
    xx = psi*(xnod(node2,1)-xnod(node1,1))+xnod(node1,1);
    Na = shape_Ej_3_1_4(xx,xnod(node2,1),xnod(node1,1));
    Nb = shape_Ej_3_1_4(xx,xnod(node1,1),xnod(node2,1));
    Ke(k,1,1) = Ke(k,1,1) + trapz(xx,Na.*Na);
    Ke(k,1,2) = Ke(k,1,2) + trapz(xx,Na.*Nb);
    Ke(k,2,1) = Ke(k,2,1) + trapz(xx,Nb.*Na);
    Ke(k,2,2) = Ke(k,2,2) + trapz(xx,Nb.*Nb);
    fe(k,1) = fe(k,1) + trapz(xx,Na.*ffun_Ej_3_1_4(xx));
    fe(k,2) = fe(k,2) + trapz(xx,Nb.*ffun_Ej_3_1_4(xx));
end
% gather Ke and fe in Kg and fg
Kg = zeros(Nx+1,Nx+1); fg = zeros(Nx+1,1);
for k=1:numel
    node1 = icone(k,1);
    node2 = icone(k,2);
    Kg(node1,node1)=Kg(node1,node1)+Ke(k,1,1);
    Kg(node1,node2)=Kg(node1,node2)+Ke(k,1,2);
    Kg(node2,node1)=Kg(node2,node1)+Ke(k,2,1);
    Kg(node2,node2)=Kg(node2,node2)+Ke(k,2,2);
    fg(node1,1) = fg(node1,1) + fe(k,1);
    fg(node2,1) = fg(node2,1) + fe(k,2);
end
% solver
a = Kg\fg;
```



Approximating a given function in 2D

Using piecewise constant on triangles (Fig 3.2 (a))

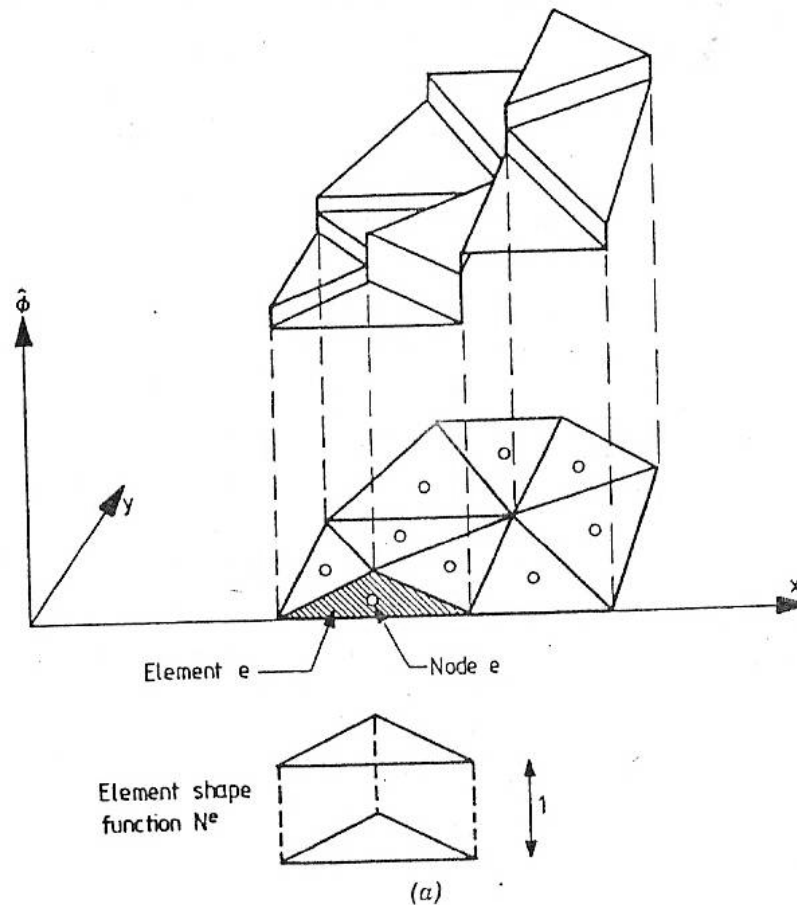
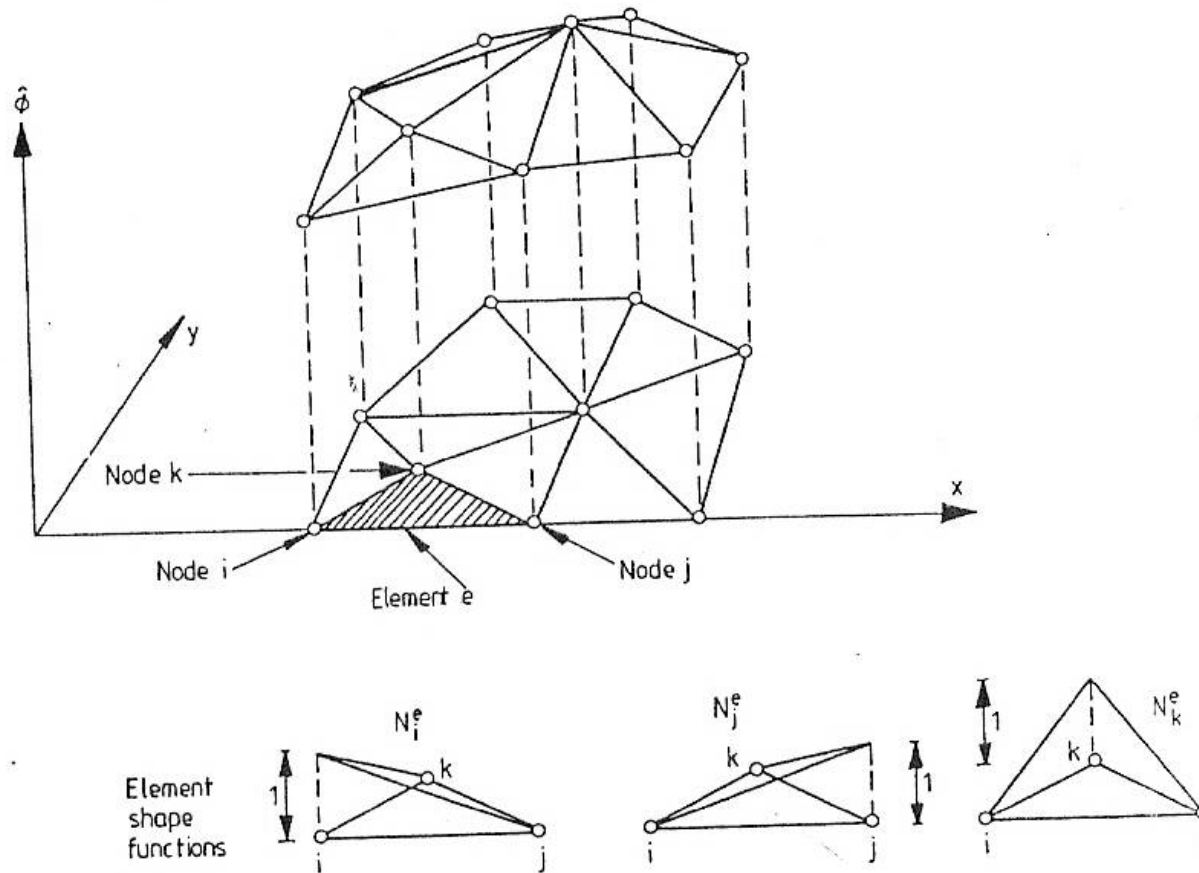


FIGURE 3.2. Approximating a given function in two dimensions using point collocation and (a) piecewise constant triangular elements and (b) piecewise linear triangular elements.

Approximating a given function in 2D

Using piecewise linear on triangles (Fig 3.2 (b))



(b)

FIGURE 3.2. (continued).